

# The Edge of Darkness: Fate Core Cthulhu Mythos Adventure

**Character Name:** Roderick Merriweather

**Character Description:** 6'0", 145 lbs., 35 yrs., dark hair, blue eyes, clean shaven, handsome

Carries a small revolver (Weapon:1)

Refresh

3

## Aspects

*High Concept:* Mischievous Black Sheep

*Trouble:* In Debt to His Ears

*Aspect:* Ladies Man

*Aspect:* Wanna Bet?

*Aspect:* Hidden Reserves of Courage

## Skills

*Superb (+5):* Rapport

*Great (+4):* Deceive, Stealth

*Good (+3):* empathy, Notice, Athletics

*Fair (+2):* Burglary, Fight, Shoot, Contacts

*Average (+1):* Scholar, Drive, Physique, Will, Provoke

## Story:

Roderick is the ne'er-do-well half-brother of Rupert Merriweather. He is much younger than Rupert, having been conceived by a dalliance of their father's later in life.

Roddy is not a bad man; he just doesn't seem to always do the right, or smart, thing. He is up to his ears in gambling debts and looking for a break.

He was never very close to Rupert, but the two were not enemies, either. Rupert mostly treated Roderick with benign indifference, whereas Roderick admired his brother's "respectability" and respected his privacy. He's aware of Rupert's wife and son, but knows little of them.

Rupert has received a telegraph that his brother, back in Arkham, is on his death bed, succumbing to cancer. He is confined to St. Mary's hospital. Rupert wishes to visit with Roderick on Thursday at one o'clock.

## Stunts:

**Popular (Rapport):** If you're in an area where you're popular and well-liked, you can use Rapport in place of Contacts. You may be able to establish your popularity by spending a fate point to declare a story detail, or because of prior justification.

**Lies Upon Lies (Deceive):** +2 to create a Deceive advantage against someone who has believed one of your lies already during this session.

**Danger Sense (Notice):** You have an almost preternatural capacity for detecting danger. Your Notice skill works unimpeded by conditions like total concealment, darkness, or other sensory impairments in situations where someone or something intends to harm you.

## Stress

Physical (Physique) ○○○○

Mental (Will) ○○○○

## Consequences

Mild (2) \_\_\_\_\_

Moderate (4) \_\_\_\_\_

Severe (6) \_\_\_\_\_